

Asynchronous Convolutions and Image Reconstruction

Robert Mahony



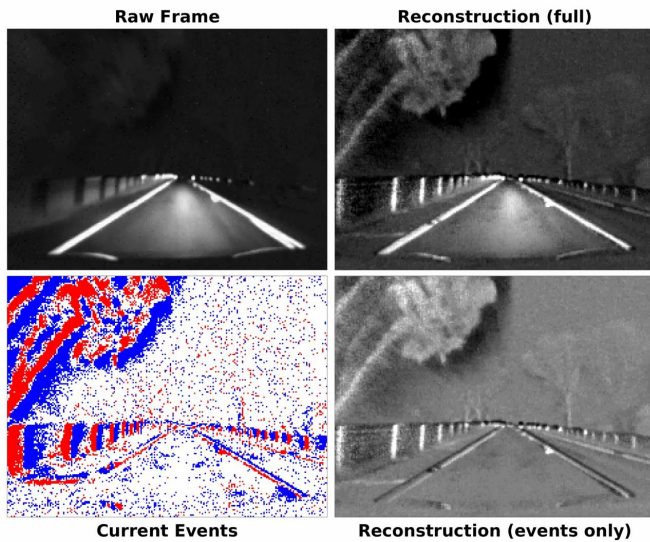
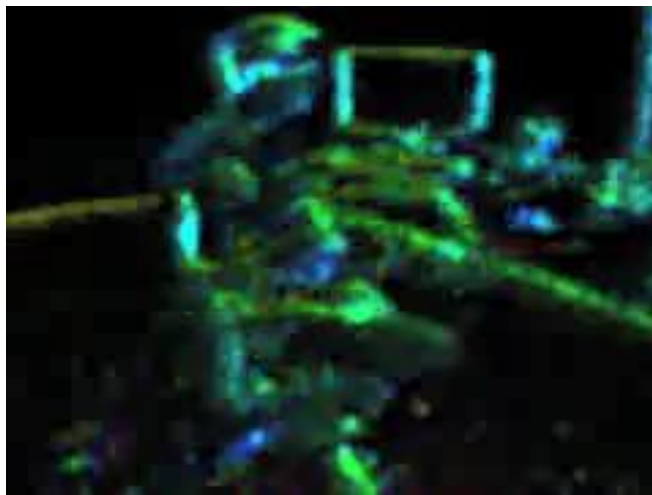


Image
reconstruction

Image
Gradient



https://github.com/cedric-scheerlinck/dvs_image_reconstruction



Optic
Flow

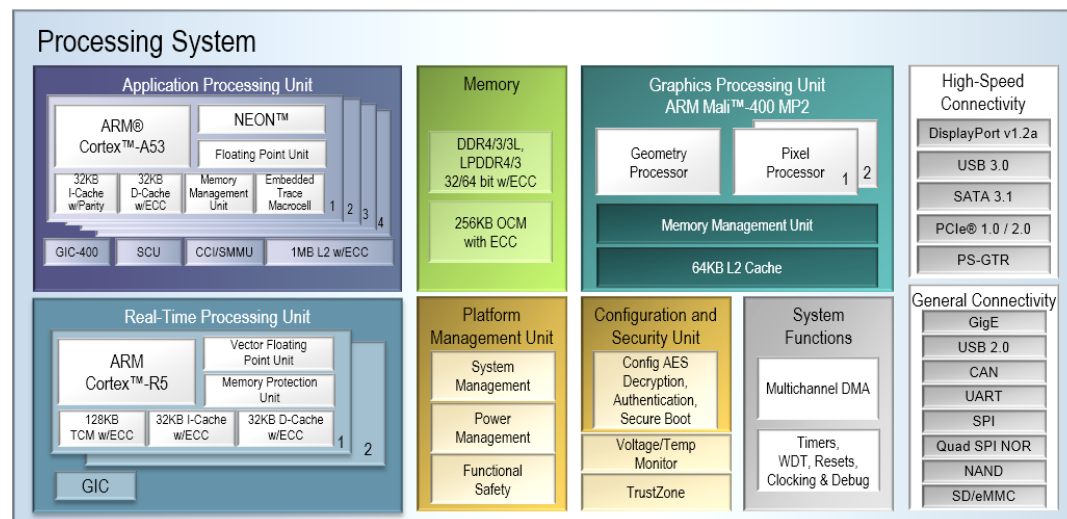
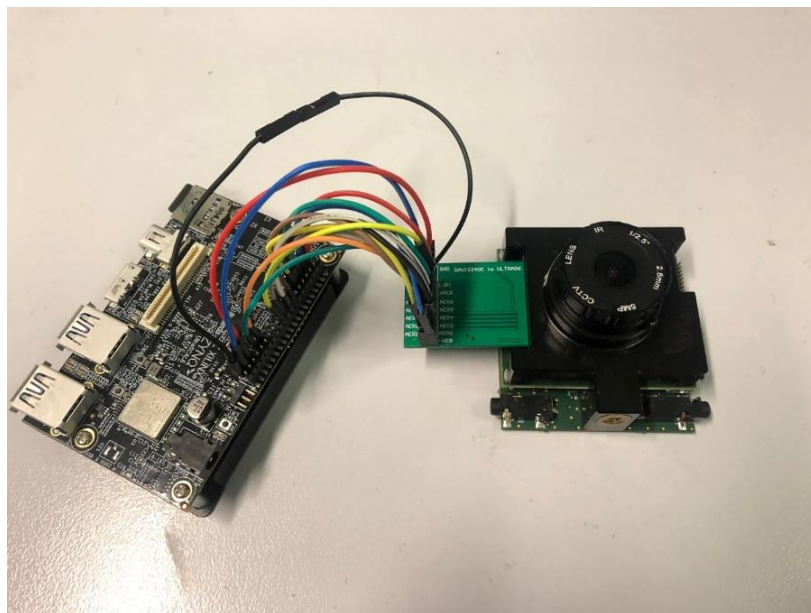
Feature
Tracking



DAVIS240C

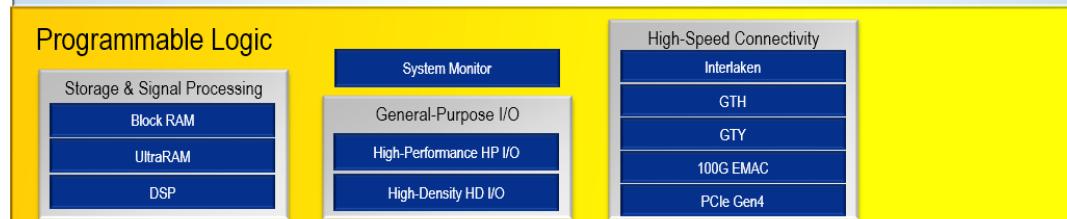
- Direct access to events through parallel bus.

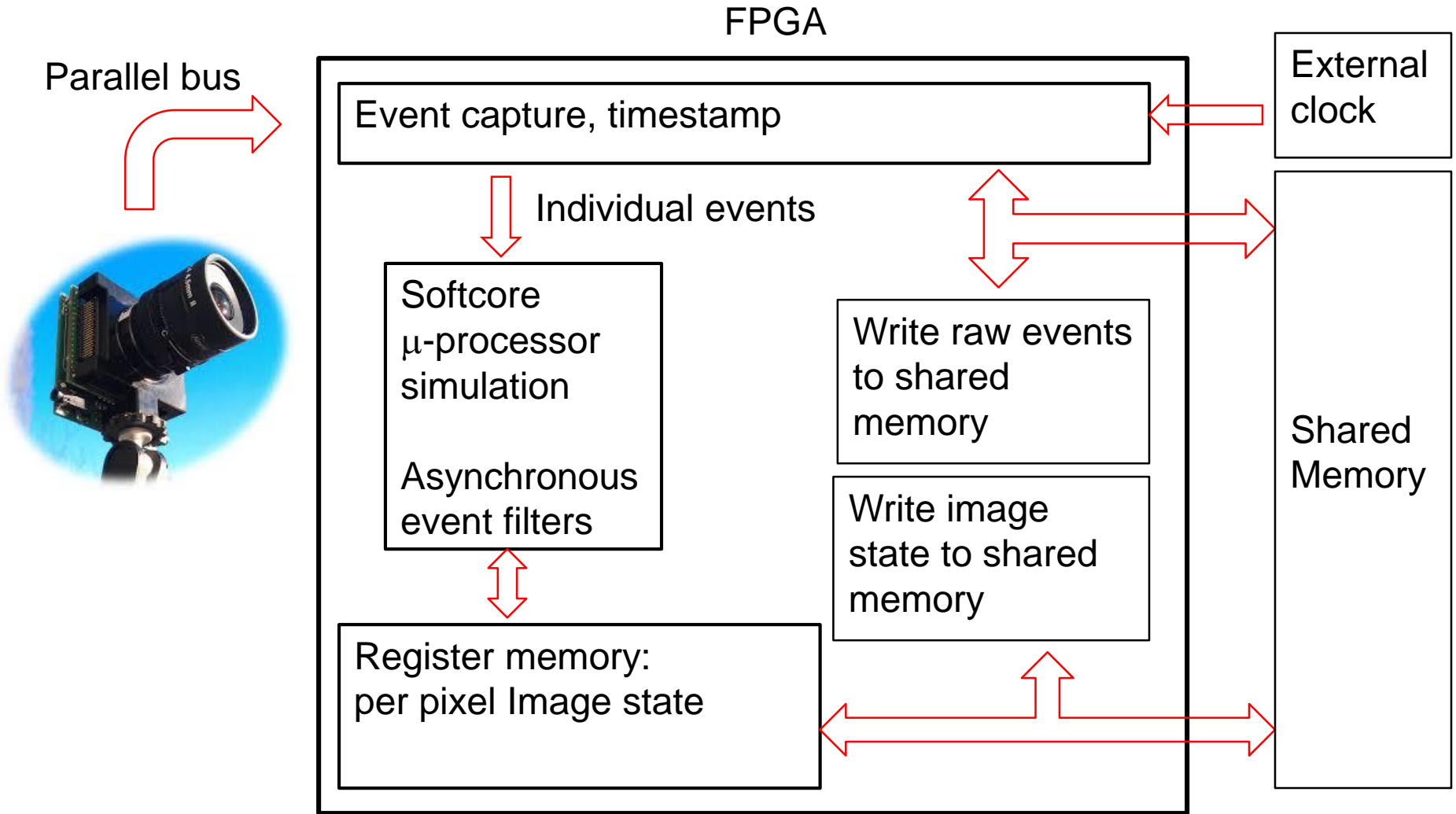
Feature	ULTRA96
Processor	1.5 GHz quad-core Cortex-A53
Memory	2G LPDDR4
PL	192,000 logic slices
PL Clock	<300MHz



ULTRA96

- Read events direct to FPGA.
- Write events and derived information to shared memory.

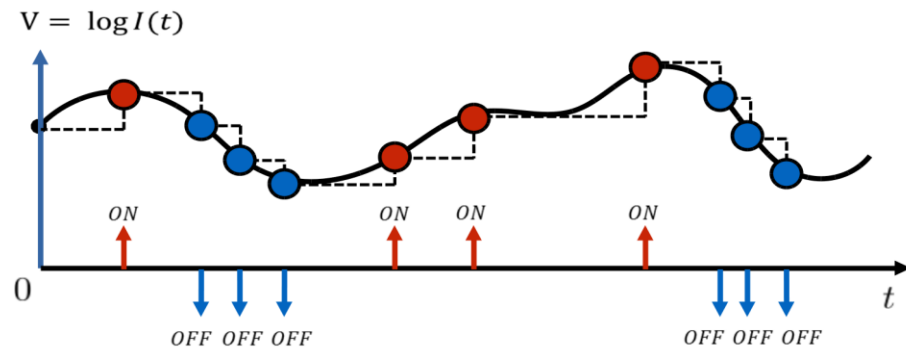
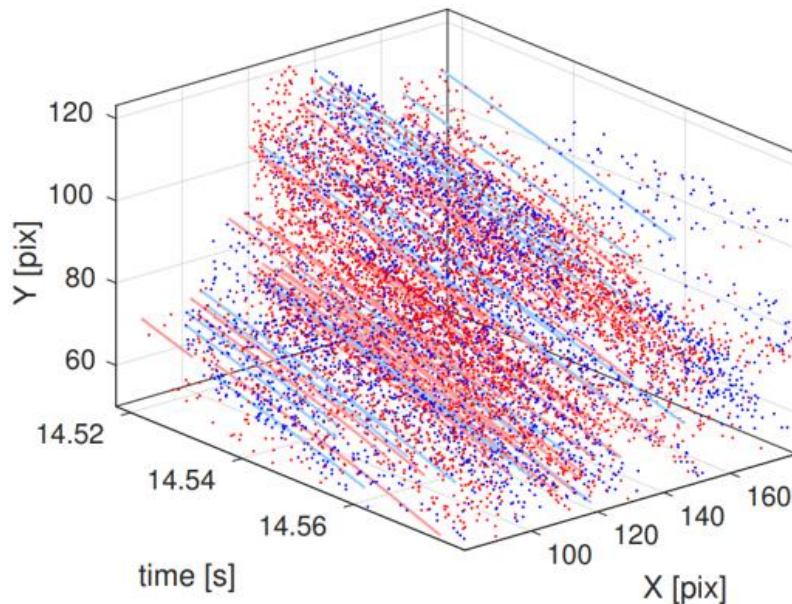




An event camera yields a series of events $\{e_k\}$

$$e_k = (\sigma_k, t_k, u_k, v_k)$$

where $(\sigma_k, t_k, u_k, v_k)$ are the polarity, time stamp and pixel location of event k .



Define a function $E_k : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{R}$ by

$$E_k(u, v) := \sigma_k \delta_{(u_k, v_k)}(u, v)$$

where $\delta_{(u_k, v_k)}$ is the Kroneker delta function

$$\delta_{(u_k, v_k)}(u, v) = \begin{cases} 1 & (u, v) = (u_k, v_k) \\ 0 & (u, v) \neq (u_k, v_k) \end{cases}$$

Event stream

$$E(t, u, v) := \sum_{k=1}^{\infty} E_k(u, v) \delta(t - t_k)$$

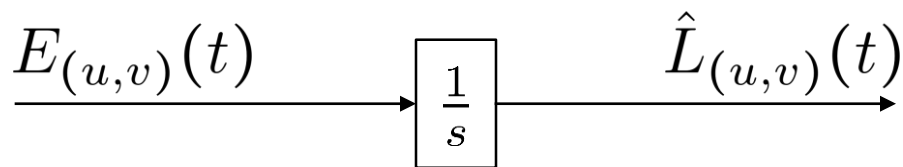
where δ is the Dirac delta function

$$\int_{-\infty}^{\infty} \delta(t - \tau) f(\tau) d\tau = f(t)$$

The time coordinate t is a continuous-time variable

Direct integration

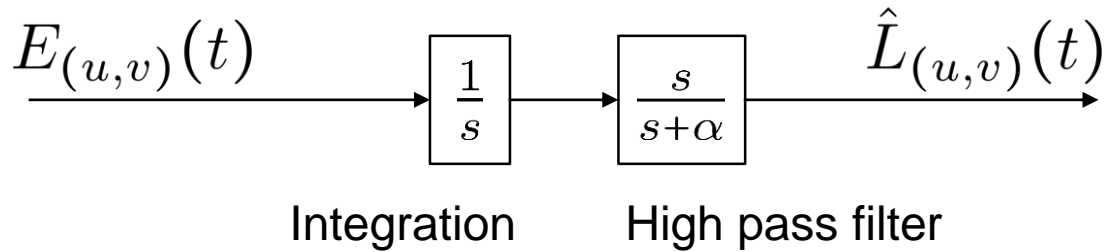
$$\hat{L}(t; u, v) = \sum_{\{k \mid t_k \leq t\}} E_k(u, v) = \int_{-\infty}^t E(\tau, u, v) d\tau$$



Transfer function interpretation of direct integration

High levels of noise in the event stream stay in the image stream and make direct integration impractical.

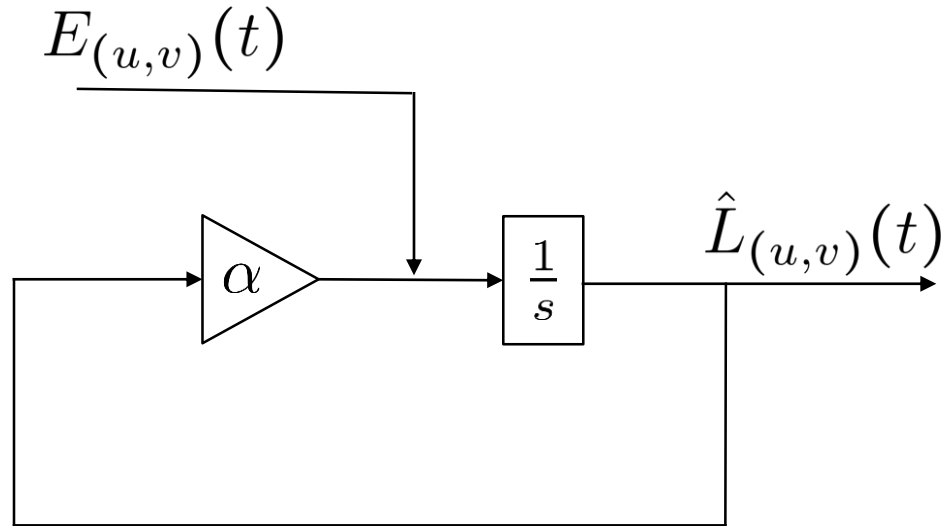




Integration without high pass



Integration with high pass



Transfer function realisation

$$\hat{L}_{(u,v)}(s) = \frac{s}{s + \alpha} \frac{1}{s} E_{(u,v)}(s)$$

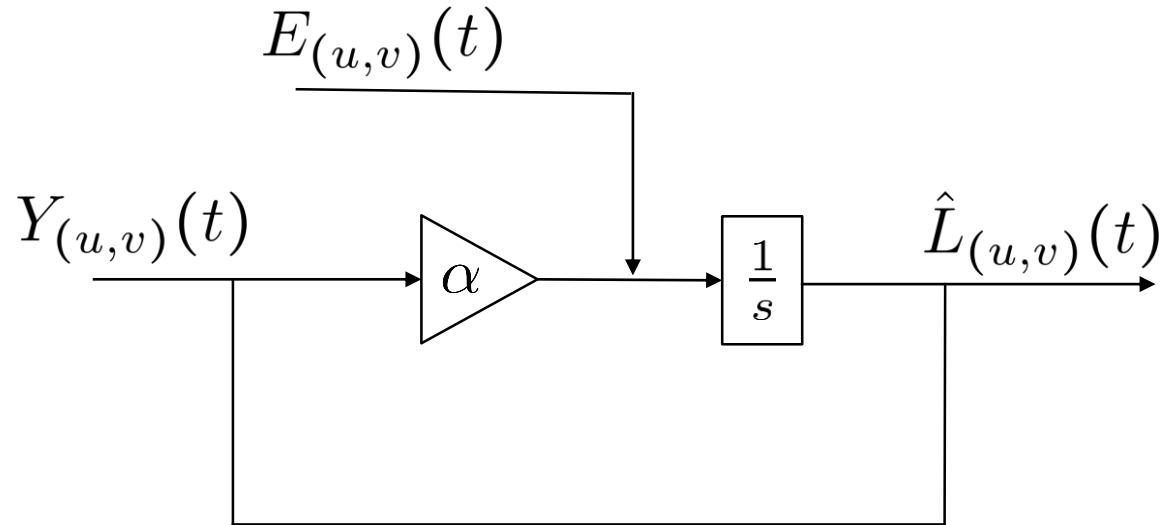
ODE system realisation

$$\frac{d}{dt} \hat{L}_{(u,v)}(t) = -\alpha \hat{L}_{(u,v)}(t) + E_{(u,v)}(t)$$

Image state:

$\hat{L}_{(u,v)}(t)$ is the internal state of the filter.

If an estimate $Y_k(u, v)$ of the conventional image is available



Transfer function realisation

$$\hat{L}_{(u,v)}(s) = \frac{s}{s + \alpha} \frac{1}{s} E_{(u,v)}(s) + \frac{\alpha}{s + \alpha} Y_{(u,v)}(s)$$

If

$$\int_{-\infty}^{t_k} E(\tau, u, v) d\tau \approx L(t_k, u, v) \approx Y_k(u, v)$$

ODE system realisation

$$\frac{d}{dt} \hat{L}_{(u,v)}(t) = -\alpha(\hat{L}_{(u,v)}(t) - Y_{(u,v)}(t)) + E_{(u,v)}(t)$$

$$\hat{L}(s, u, v) \approx \left(\frac{s}{s + \alpha} + \frac{\alpha}{s + \alpha} \right) L(t, u, v) \approx L(t, u, v)$$

Ordinary differential equation

$$\frac{d}{dt} \hat{L}_{(u,v)}(t) = -\alpha(\hat{L}_{(u,v)}(t) - Y_{(u,v)}(t)) + E_{(u,v)}(t)$$

Solve on the time period $t \in (t_k, t_{k+1})$ for $\hat{L}_{(u,v)}(t_k)$ known.

For $Y_{(u,v)}(t)$ constant (zero-order-hold) and $E_{(u,v)}(t) \equiv 0$ then

A
$$\hat{L}_{(u,v)}(t_{k+1}) = e^{-\alpha(t_{k+1}-t_k)} \hat{L}_{(u,v)}(t_k) + (1 - e^{-\alpha(t_{k+1}-t_k)}) (\hat{L}_{(u,v)}(t_k) - Y_{(u,v)}(t_k))$$

Solve on the time period $t \in [t_{k+1}, t_{k+1}]$ for $\hat{L}_{(u,v)}(t_{k+1}^-)$ known.

Integrate through the Dirac delta function

B
$$\hat{L}_{(u,v)}(t_{k+1}^+) = \hat{L}_{(u,v)}(t_{k+1}^-) + \sigma_k \delta_{(u_k, v_k)}(u, v)$$

- Asynchronous: Only compute when an event arrives.
- Computationally efficient: One scalar exponential.
- Image state: Estimate $\hat{L}(t, u, v)$ is stored in memory and can be accessed whenever required.

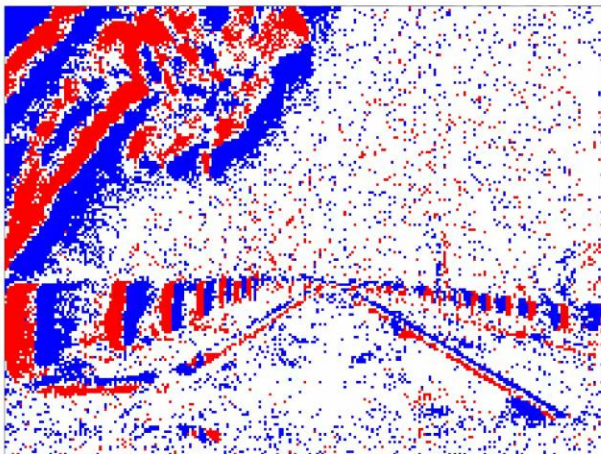
Raw Frame



Reconstruction (full)



Using the DAVIS 240C raw images as $Y_{(u,v)}(t)$ ground truth.



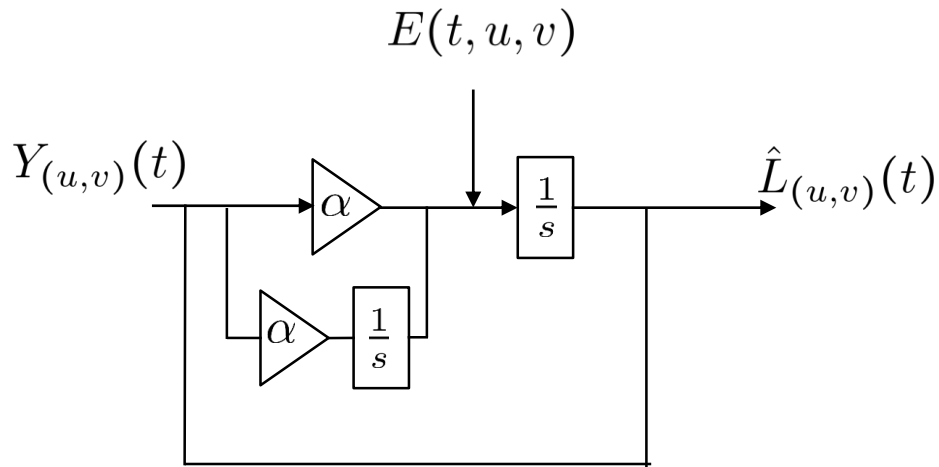
Current Events



Reconstruction (events only)

Using events only. Setting $Y_{(u,v)}(t) = 0$.

https://github.com/cedric-scheerlinck/dvs_image_reconstruction



Hot pixels, that tend to fire all the time, or bias that causes a pixel to fire more in one direction than another.

Add an integrator in the “controller” gain block to make the system type I.



No bias correction



With bias correction

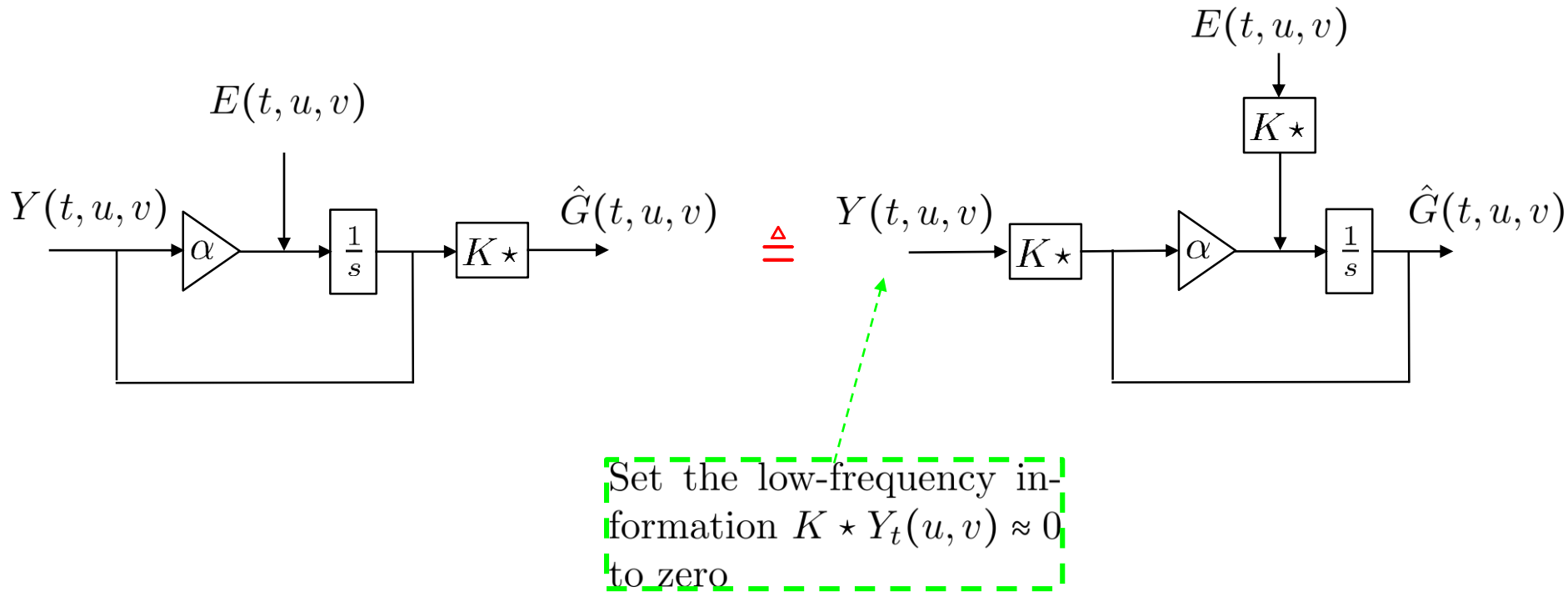


Bias image state

Image gradients computed from a spatial filter applied to image

$$\hat{G}_t(u, v) = K \star \hat{L}_t(u, v)$$

Spatial convolution is linear and factors through the linear filter blocks



$$\begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

Gradient
kernel

*

0	0	0	0	0	0
0	0	0	0	0	0
0	0	-1	0	0	0
0	0	0	0	0	0
0	0	0	0	0	0
0	0	0	0	0	0

=

0	0	0	0	0	0
0	1	0	-1	0	0
0	2	0	-2	0	0
0	1	0	-1	0	0
0	0	0	0	0	0
0	0	0	0	0	0

Event occurs at a
location (u_k, v_k)

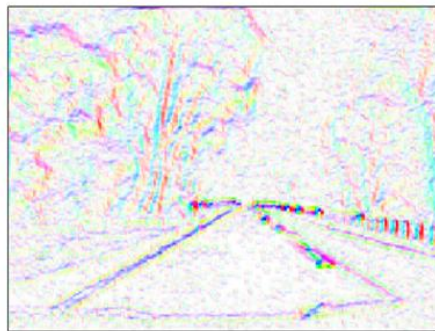
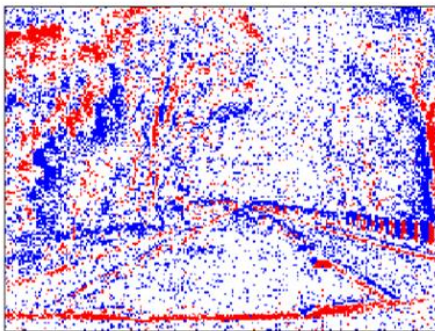
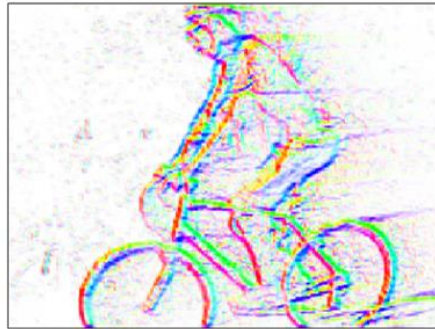
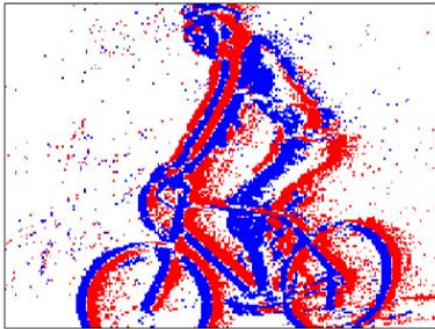
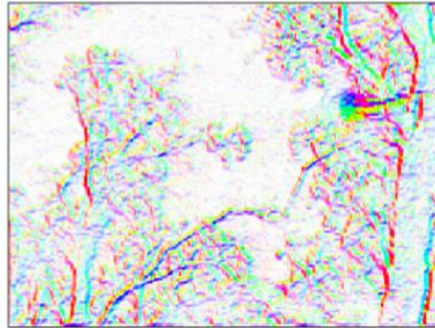
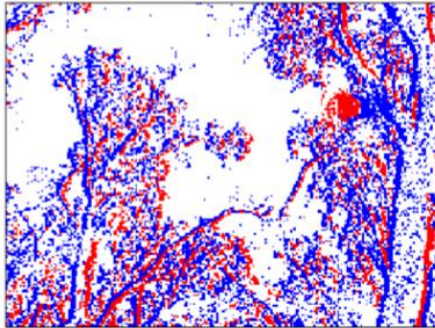
A new set of events, all with
timestamps t_k , occurring at
locations given by K convolved
with the Kronecker delta

$$E_k \quad \rightarrow \quad K \star E_k = \{K_{ij} \sigma_k \delta_{(u_k-i, v_k-j)}(u, v) \delta(t - t_k)\}$$

Each event #(K) events

Current events

Gradient estimate



Sobel

$$\begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$$

Optical flow $\Phi(t, u, v) = (\Phi_x(t, u, v), \Phi_y(t, u, v))$ can be thought of as an image state.

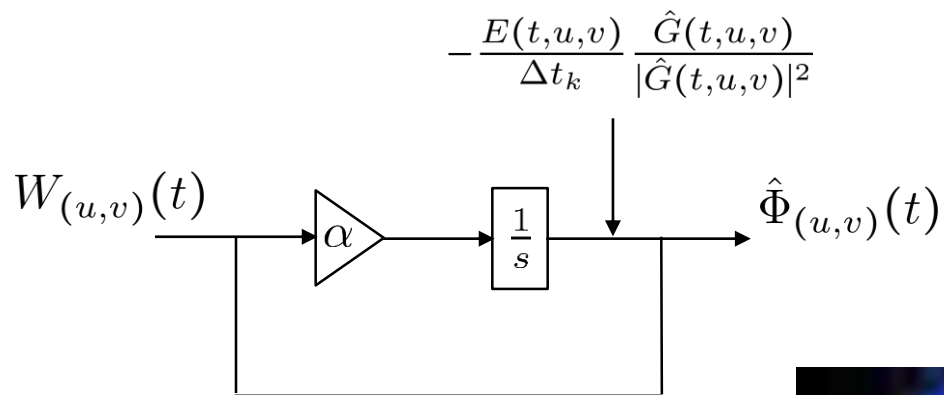
The constant brightness assumption yields

$$\frac{\partial}{\partial t} \hat{L}(t, u, v) = -\nabla \hat{L}(t, u, v)^\top \Phi(t, u, v)$$

Approximating $\frac{\partial}{\partial t} \hat{L}(t, u, v) \approx E(t, u, v) / \Delta t_k$ and using $\hat{G}(t, u, v) \approx \nabla \hat{L}(t, u, v)$

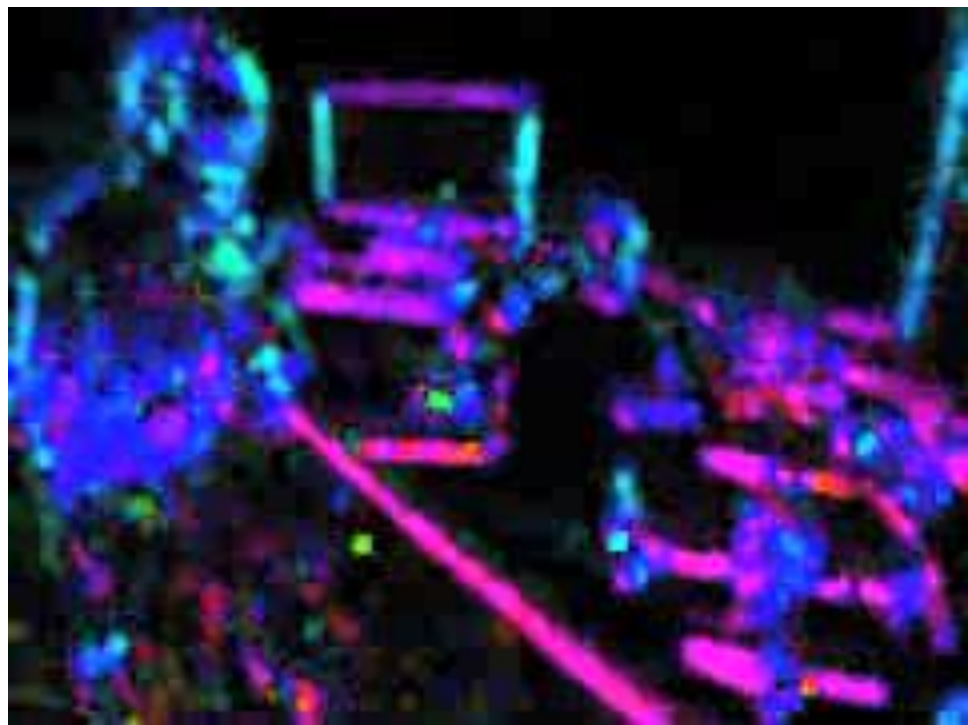
A high frequency, temporally sparse, measurement of the normal component Φ_n of Φ is

$$\Phi_n(t, u, v) = -\frac{E(t, u, v)}{\Delta t_k} \frac{\hat{G}(t, u, v)}{|\hat{G}(t, u, v)|^2}$$



By moving the high-frequency input in front of the integrator then it high-pass filtered $\frac{s}{s+\alpha}$ without being integrated.

If a low-frequency estimate of flow (CNN) is available $W_{(u,v)}(t)$ this can be fused.



Let $\hat{G}(t, u, v)$ denote the gradient image state.

A modified Harris matrix is given by

$$M(t, u, v) := (K * \hat{G}(t, u, v))(K * \hat{G}(t, u, v))^T.$$

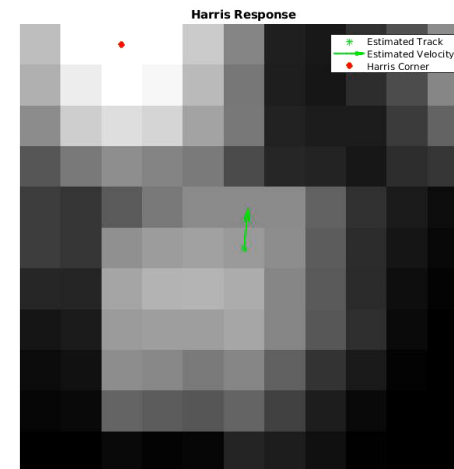
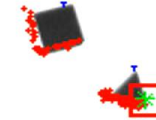
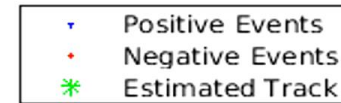
where K is a smoothing kernel

The Harris corner-response is

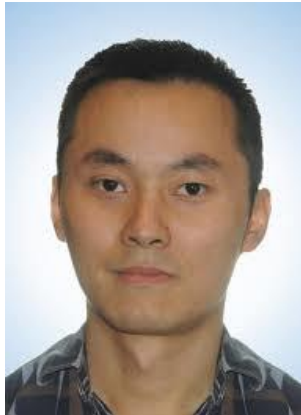
$$H(t, u, v) := \det(M(t, u, v)) / \text{tr}(M(t, u, v)),$$

The smoothed gradient $(K * \hat{G}(t, u, v))$ is linear.
 The Harris matrix $M(t, u, v)$ and the Harris response $H(t, u, v)$ are both nonlinear and must be computed from filtered variables as required.

Raw Image



THANKS



Yonhon Ng



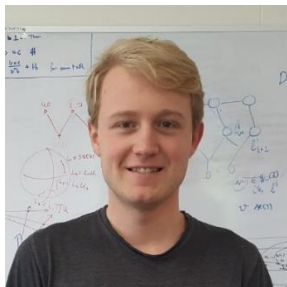
Cedric
Scheerlinck



Anton Gvozdev



Nick Barnes



Pieter van Goor



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