



celepixel

Introduction of Celex Family Sensor and Event/Frame/Optical-flow Hybrid Processing

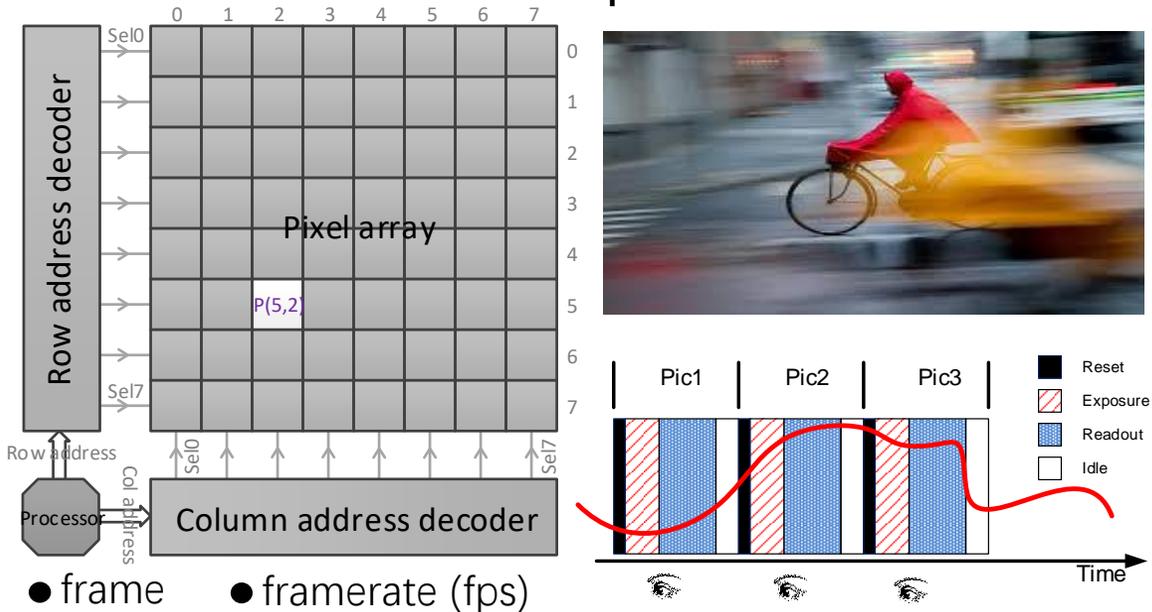
Shoushun Chen

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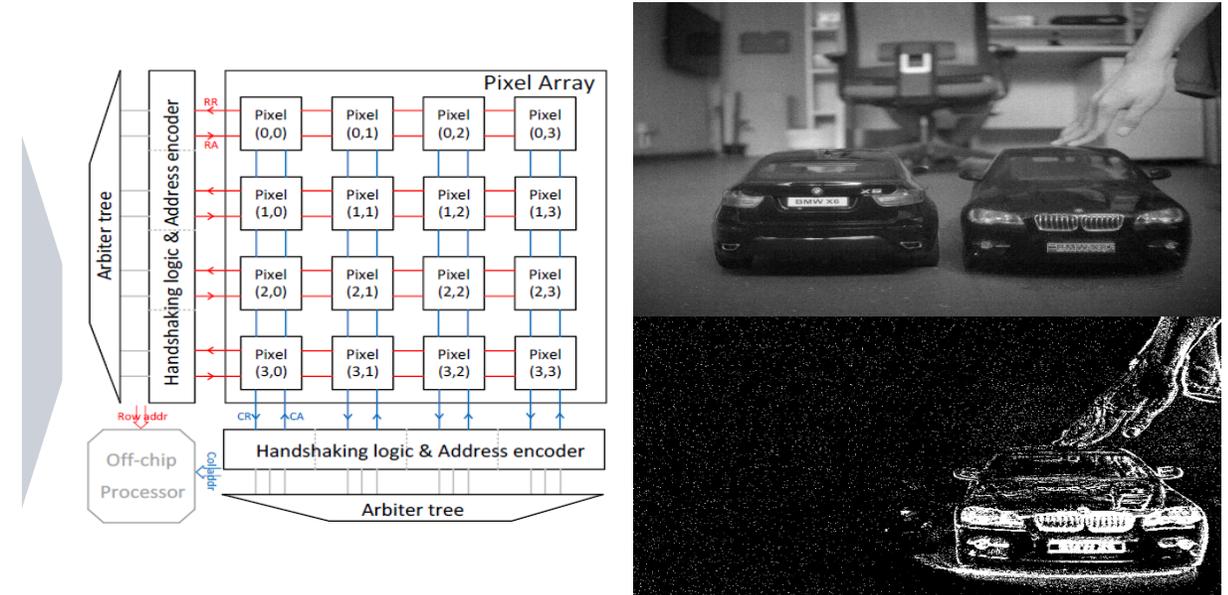
Jun 2019

Event-based Sensor

“Passive” pixel



“Active” Pixel



Frame-based Sensor

- ▶ Strive for higher resolution/FPS/ contrast rate
- ▶ Complex algorithm to process sets of static pics
- ▶ Huge amount of redundant data when nothing moves

Gp/s ,redundancy
Millisecond
More FPS on motion
Large data points
Complex, bulky
High computational resources

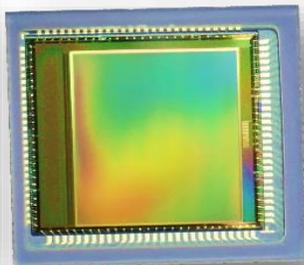
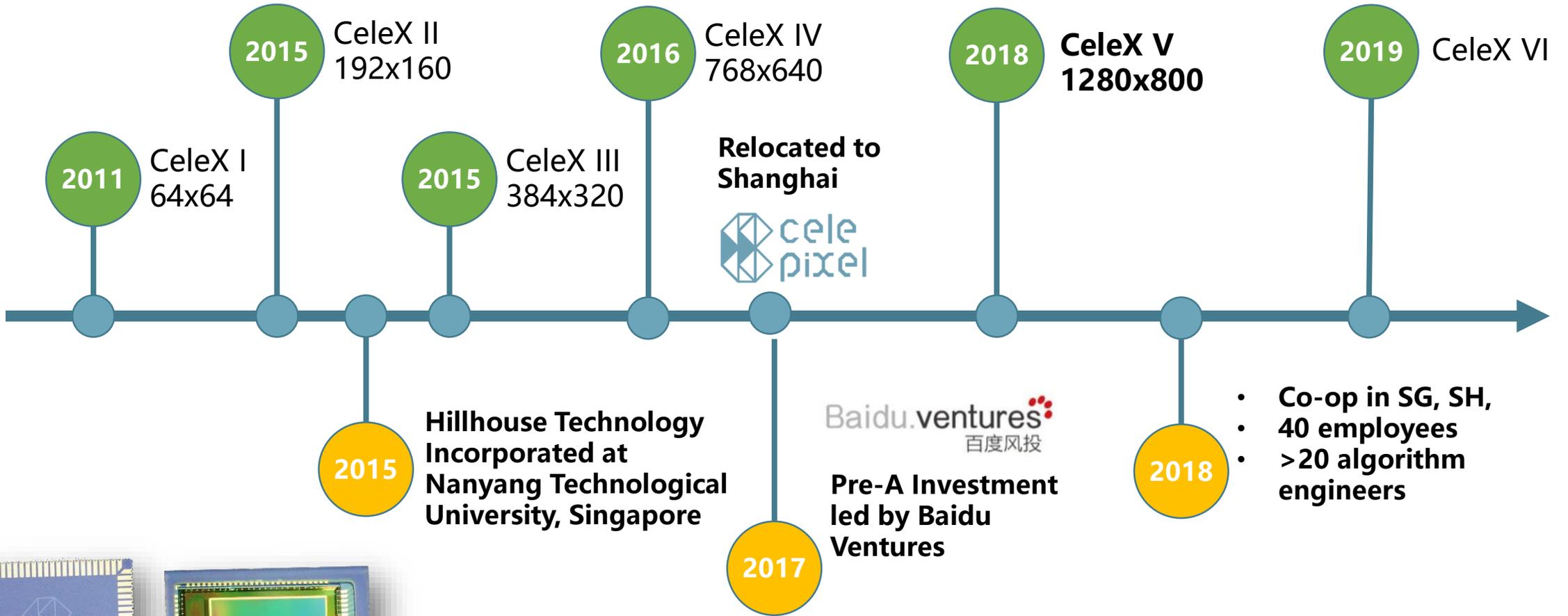
- Data rate
- Response
- Frame
- Prediction
- Process
- Cost

Event-based Sensor

Mp/s ,spot of interests
Nano sec
No frames, continuous
Ultra efficient
Process in stream
Very low in computation/storage

- ▶ **Parallel Event-based readout:** nothing moves, nothing comes out
- ▶ **Video and signal compression:** unique decode and sampling mechanism
- ▶ **Timestamp in each spike:** to track motion and time/space 3D domains

History



CeleX Sensor Introduction

- New Event Packet format: (X, Y, T) or (X, Y, P, T)

➔ (X, Y, A, T)

A == (in-pixel time-stamp) or
(pixel logarithmic grey level value)

- Fully explore spatial-temporal information:

Appearance Model + Motion Model

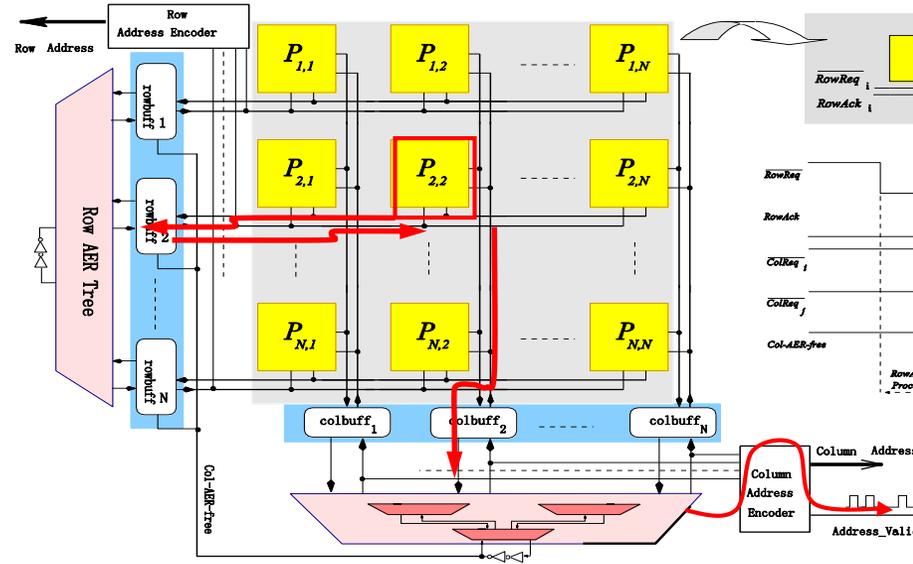
- In-pixel time stamp:

accurate, free of readout jitter/delay

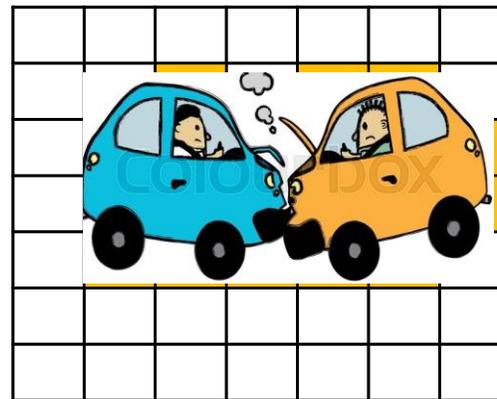
- On-chip optical flow: frame-like output

- Hybrid processing: multi-mode auto-cycling

full-picture → event → optical flow



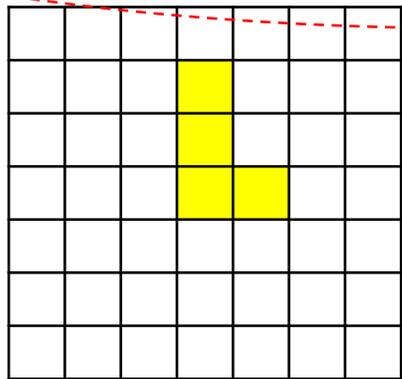
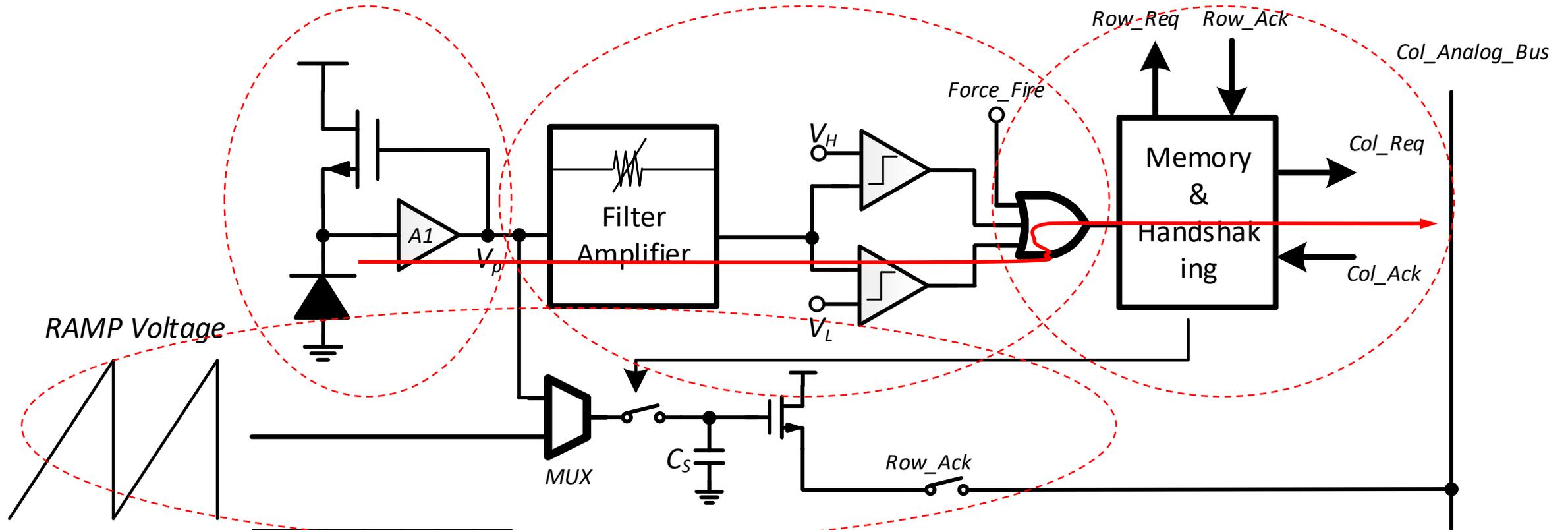
↑↑↑↑↑
 (X, Y, T) or (X, Y, P, T)



CeleX-Family Sensors

	CeleX-IV	CeleX-V
Resolution	768 x 640	1280 x 800
Process	0.18um	65nm (Automotive qualified)
Pixel Size	18 x 18 um	9.8 x 9.8 um
Latency	<0.5us	<0.5us
Max Readout	200 MEPS	100 MEPS
Output Signal	Motion mode (in/off pixel time-stamp) Picture mode Optic Flow mode	
Dynamic Range	Motion mode > 120dB Picture mode > 120dB	
Uniqueness	1) Picture mode use logarithmic direct readout; no need exposure time, (X,Y,A,T) event packet; (A) and (T) always matched; High dynamic range. 2) On-chip optical flow 3) In-pixel time-stamp	

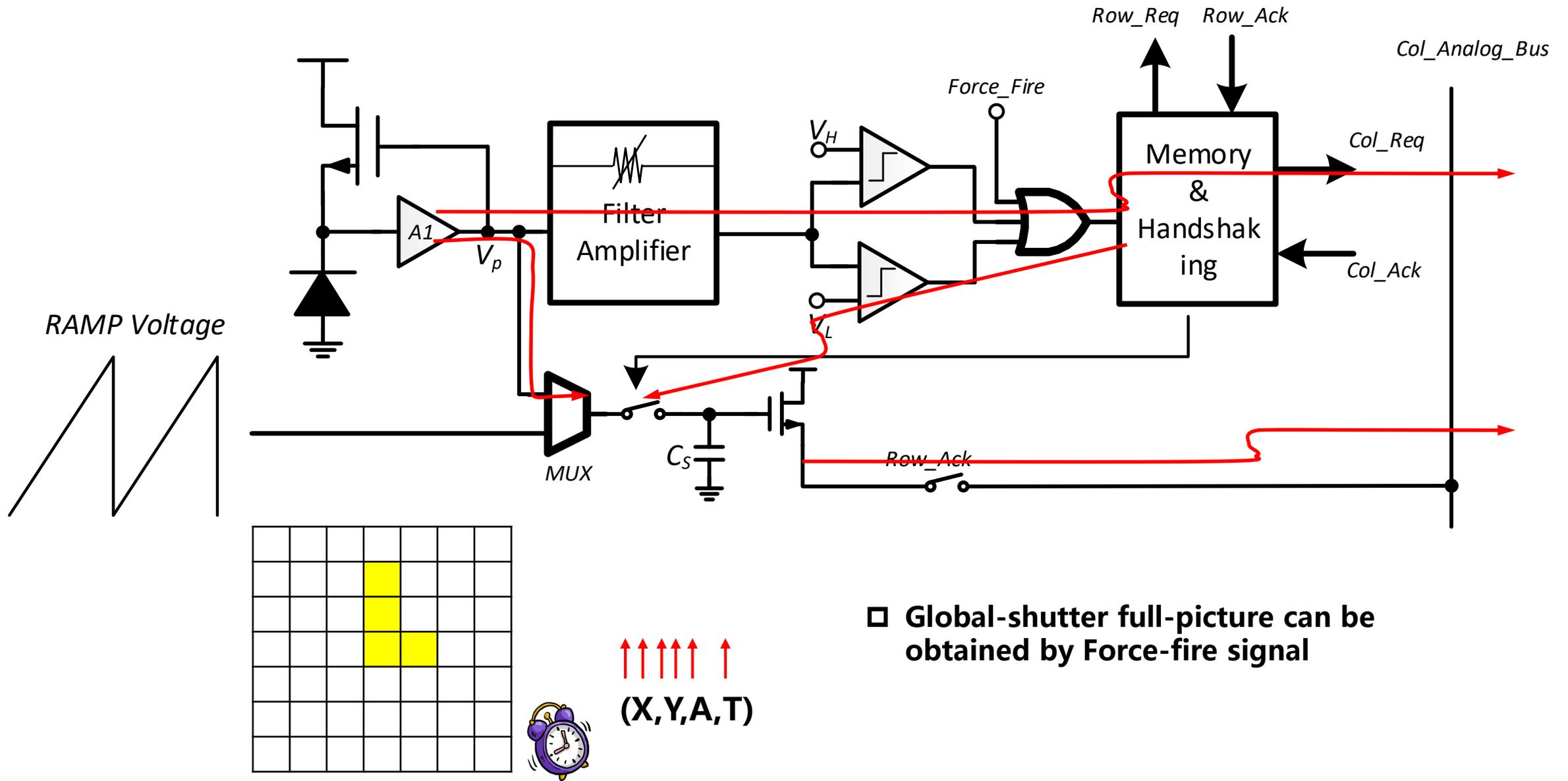
Pixel Introduction



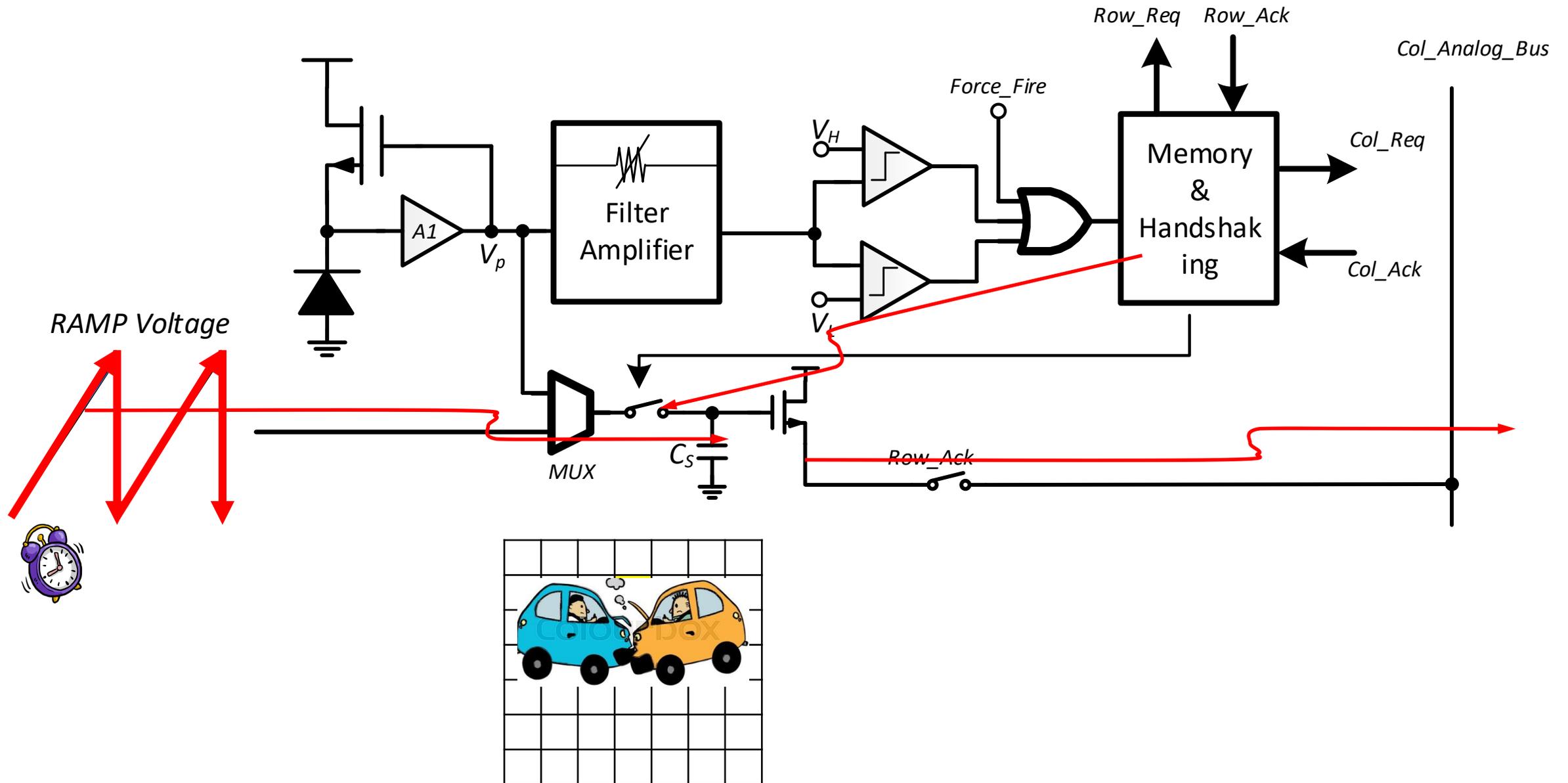
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(X,Y,T)

- Scanning vs AER
 - Encoding
- Jitter/Delay
 - high readout speed
 - In-pixel time-stamp

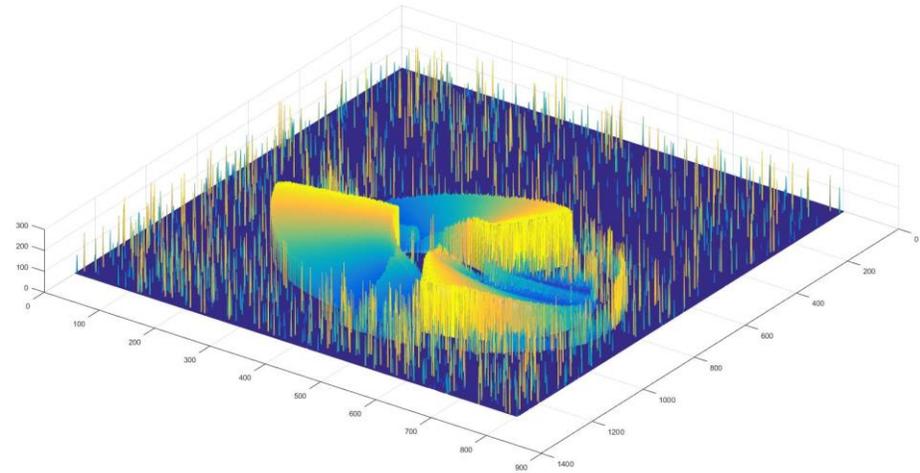
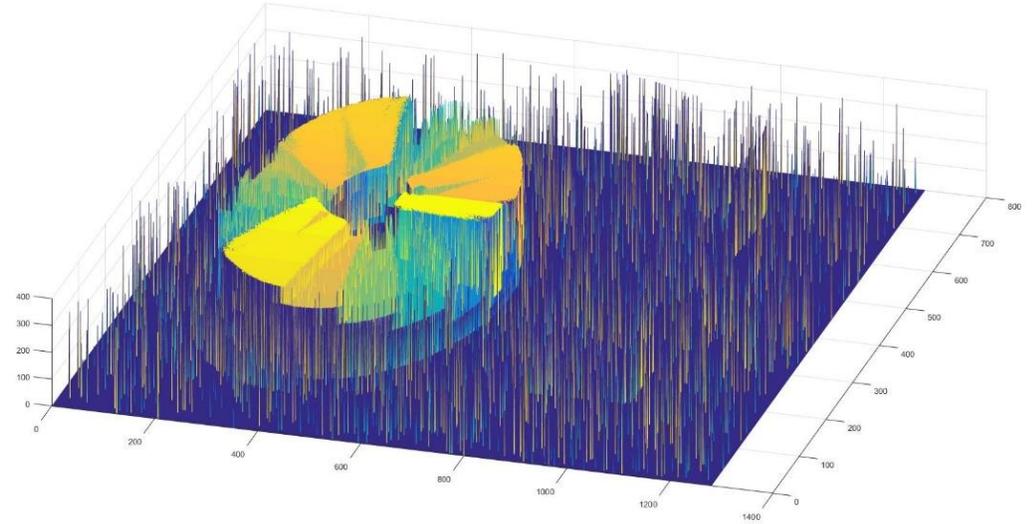
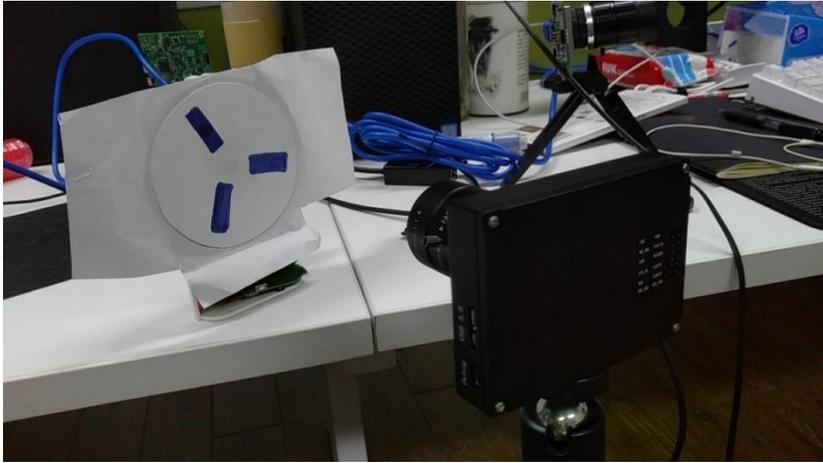
Pixel Operation – Grey Level Value (X,Y,A,T)



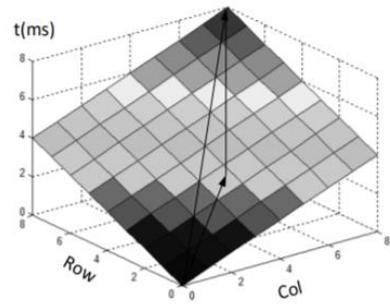
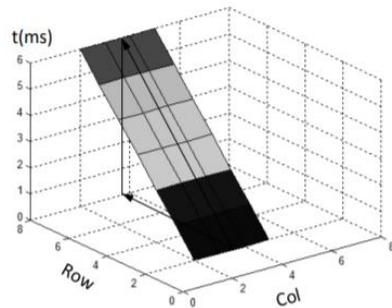
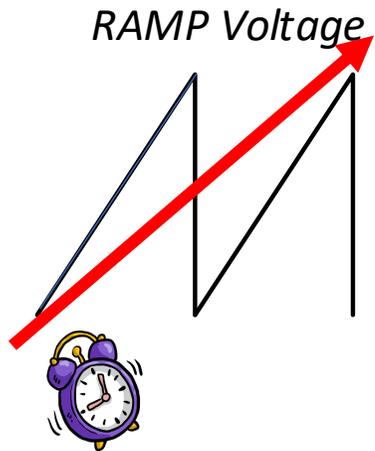
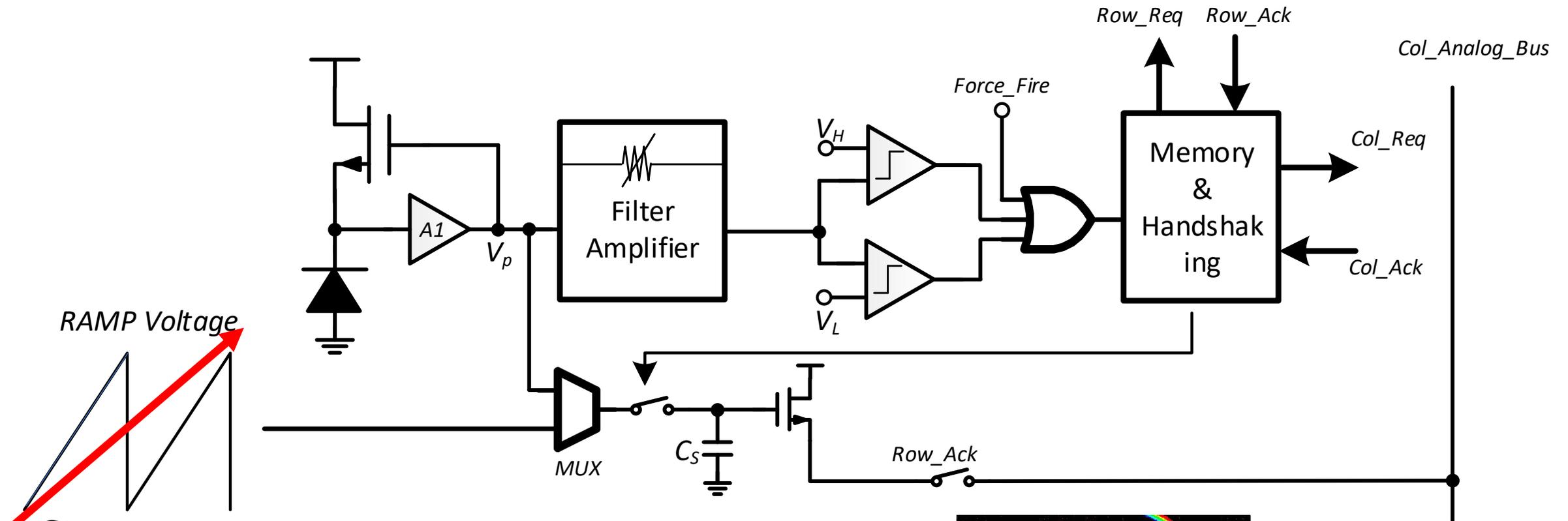
Pixel Structure – In-pixel Time Stamp



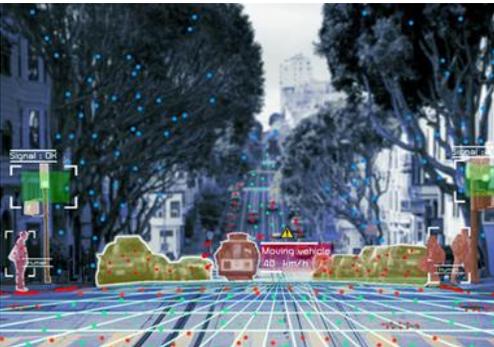
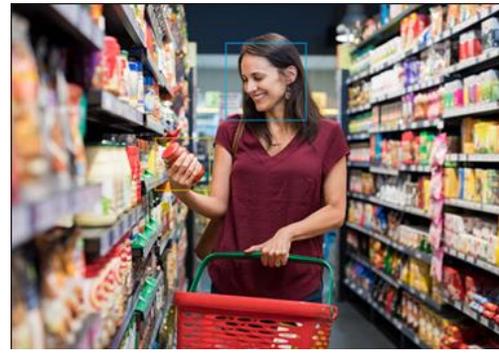
In-pixel Time Stamp vs off-pixel Time Stamp



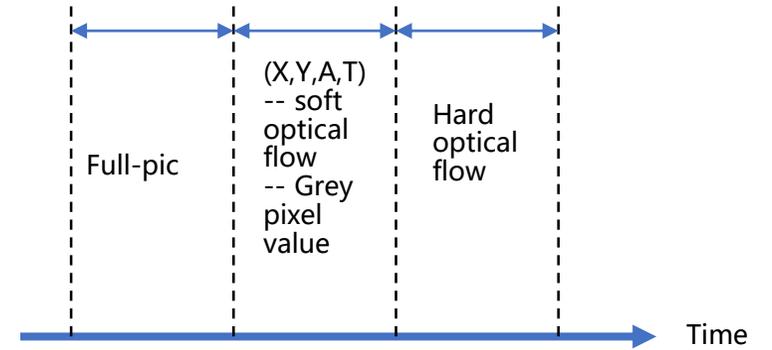
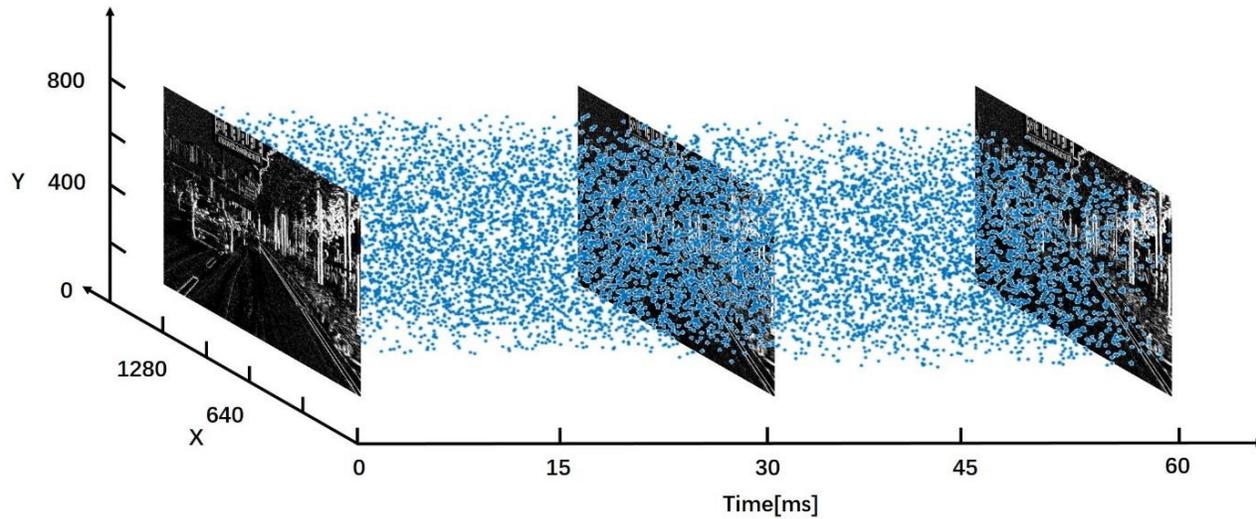
Pixel Structure – Optical Flow



Rise of a New Era of Computation Vision



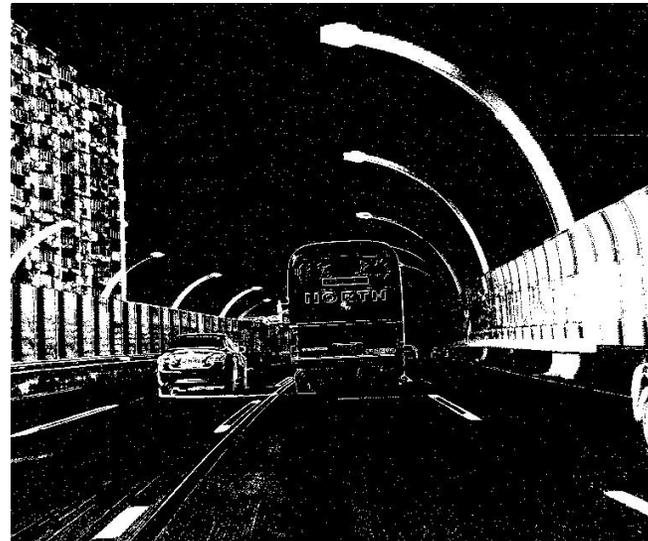
Our Efforts on Processing



Hardware Auto-Looping



Picture Mode



Event Mode



Optical Flow Mode

Contact US

For Job application: hr@celepixel.com

-- AI

-- Computer-Vision

For sample evaluation: bd@celepixel.com

